PROFILE

Lighting designer with 15+ years of diverse experience creating 300+ designs for theatre, architecture and themed entertainment. Developed and managed designs from brainstorming and concept to completion with documentation, specification, field installation, focus, programming and closeout. Committed to implementing my passion for art, storytelling and innovation to create a memorable experience.

EXPERIENCE

• SELF EMPLOYED - Lighting Designer/Consultant (Theatre, Architecture & Themed Environment). 2008-Present

Select Employers: John Levy Lighting Production - Senior Lighting Designer Consultant, Orlando, FL.

The Nevada Ballet Company - Lighting Designer, Las Vegas, NV.
The Nevada Conservatory Theatre - Lighting Designer/ Programmer, Las Vegas, NV.
University of Nevada Las Vegas Film Department - Graphic Designer, Las Vegas, NV.
Lincoln Center Festival - Lighting Designer, New York, NY.
Camp Chipinaw. - Lighting Designer/ Instructor, Swan Lake, NY.
Alexandria Opera House - Lighting Designer/ Programmer, Alexandria, Egypt.
Shop12 (Stealman Partners) - Lighting Coordinator, Las Vegas, NV.

• VISUAL TERRAIN - Senior Lighting Designer, Orlando, FL

- EXP Senior Lighting Designer, Maitland, FL.
- WALT DISNEY IMAGINEERING Show Lighting Designer (contractor), Glendale, CA. 2018-2020
- JOHN LEVY LIGHTING PRODUCTION Senior Lighting Designer, Las Vegas, NV.
- WYNN DESIGN AND DEVELOPMENTS Lighting Designer, Las Vegas, NV.
- UNLV THEATRE DEPARTMENT Lighting Design and Teaching Assistant Las Vegas, NV.
- BIBLIOTHECA ALEXANDRINA ARTS CENTER Lighting Director/ Resident Lighting Designer, (The New Library of Alexandria), Alexandria, Egypt.

EDUCATION

- Post Graduate Studies in Architectural Lighting, School of Architecture- University of Nevada Las Vegas.
- MFA in Lighting Design, Department of Theatre- University of Nevada Las Vegas.
- Fulbright Graduate Program, Indiana University Bloomington.
- BFA in Interior/Theatre design, College of Fine Arts, University of Alexandria, Egypt.

HONORS AND AWARDS

- THEA Awards for Outstanding Achievement Brand Experience, Star Wars Galactic Starcruiser.
- IES Award with Special Citation for Immersive & Experiential, Star Wars Galactic Starcruiser.
- Fulbright Award in Applied, Fine and Performing Arts.
- USITT Architecture's commission Merit Award.
- SETC Lighting Design Award, 1st place.
- The Gilbert Hemsley Lighting Program Internship.

QUALIFICATIONS

Artistic: Post 3D Renderings - Video Editing - Photography - Graphic Design - Concept Art - Attraction Creative Writing - Air Brush Use - Sketching - Color & Design Psychology.	Software & Programming: AutoCAD - Adobe Creative Suite - Revit - Vectorworks - Lightwright - Navisworks - Final Cut Pro - Visual-3D - Dialux - QLab. GrandMA - ETC (Ion, Element, Obssession II) - Avab Presto - Crestron - Mosaic (basic).	Skills: Project Management - Control System/Fixtures Specification & development - Research - Teaching - Visual storytelling- Strategic Planning - Innovative Problem Solving - Field Experience - Analytical Thinking.	Miscellaneous: Languages: English - French & Egyptian. USA, UK & Egypt Passports. Active member of Themed Entertainment Association. College of Southern Nevada Theatre Technology Advisory Board member.
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April 2023-Present

2017-2018

2015-2017

2008-2011

2002-2007

Dec 2021-April 2022